



Kseniia Mohilievska

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PROFESSIONAL SUMMARY

Highly skilled programmer with 2+ years experience in developing commercial Android mobile applications. Advanced knowledge in building core app features and ability to solve development issues. Proven track record in optimizing app performance and responsiveness. Self-starter adept at working individually and in group environments; excellent communication skills. Fluent in Ukrainian and Russian. Working knowledge of English.

SKILLS

- Android Application Development
- Kotlin and Java Programming
- Android Studio
- Testing (JUnit, Espresso, Mockito)
- UI/UX Design Principles
- Debugging and Performance Optimization
- Agile Development Methodologies
- Version Control (Git)

WORK HISTORY

ANDROID DEVELOPER

10/2023 to 12/2023

Saygak | Kyiv, Ukraine

- Designed UI screens using Jetpack Compose
- Developed Android application using Kotlin
- Implemented UI logic for screens
- Worked on camera functionality

ANDROID DEVELOPER

04/2022 to 08/2023

Dober Chat | Kyiv, Ukraine

- Developed Android applications using Kotlin and Java
- Experienced in Android UI design, animation and multimedia
- Implemented single and group chats to exchange texts, photos, videos, files, and voice messages between users
- Implemented push notifications to inform users of new messages
- Interacted with client-side end-to-end encryption
- Collaborated closely with design and backend teams to ensure seamless front-end and back-end components integration
- Supported other team members
- Implemented bug fixes and updates for applications

ANDROID DEVELOPER

08/2021 to 04/2022

WizardsDev | Dnipro, Ukraine

- Android framework APIs

- Built Android application in Kotlin
- Integrated RESTful APIs, providing real-time data to users
- Built push notifications to notify users of changes in the market
- Designed graphs for visual display in market dynamics in real time
- Used Agile methodology for sprint releases
- Implemented bug fixes and updates
- Worked with MVVM and Clean Architecture design patterns using Hilt and Coroutines
- Utilized JUnit and Espresso for unit and UI testing
- Collaborated with multidisciplinary teams to design and implement new technology features

EDUCATION

Associate in Computer Science | Software Development

06/2019

Dnipro College of Technology And Economics, Dnipro, Ukraine